ALIEN SIDESTEP

"**ALIEN SIDESTEP**" is a challenging, fast action, one player game that utilizes high resolution graphics to give you the best in space games.

OBJECT OF THE GAME

You are in charge of defense of the planet Sirius. Without warning hostile aliens come into orbit and begin to send down landing craft for their invasion. Your vehicle is the newly developed Taratula III armed with a nuclear pellet cannon. But the invading alien crafts are so maneuverable they can actually dodge your fire. You must destroy each craft before it completes the ninth orbit. If four aliens make it through your defenses and land, Sirius is lost. It's up to you to defend your planet while racking up strike points for each ship destroyed.

DIRECTIONS

With your computer OFF, plug the "**ALIEN SIDESTEP**" game directly into your Commodore computer. Your defense craft will move right or left with the direction of the joystick. Push "F1" to suspend the game and "F3" to restart. Pushing the CTRL key will end the game.

DO NOT plug or unplug your game with your computer ON. This game may not operate if your disk drive is connected or if the Shift Lock is not in the up position.

When you turn the computer on, the screen will alternate between the title and value/high score screens.

Hold the joystick FIRE Button down to start the game.

GOOD LUCK!
MR. COMPUTER

Made in USA